

DAFTAR PUSTAKA

- [1] A. S. Kusnanto, "IMPLEMENTASI OCR (OPTICAL CHARACTER RECOGNITION) MENGGUNAKAN METODE STRING MATCHING UNTUK MENDETEKSI OBAT DAN MAKANAN BERBASIS ANDROID," *Jurnal Ilmiah Komputer dan Informatika (KOMPUTA)*, pp. 1-9, 2014.
- [2] C. Patel, A. Patel and D. Patel, "Optical Character Recognition by Open Source OCR Tool Tesseract: A Case Study," *International Journal of Computer Applications (0975 – 8887)*, vol. 55, pp. 50-56, 2012.
- [3] Sugiyono, *Metode penelitian kuantitatif dan kualitatif dan R&D*, Bandung: Alfabeta Bandung, 2010.
- [4] A. S. Manurung, "PROTOTYPING," 30 Maret 2019. [Online]. Available: <https://medium.com/@ameliamanurung07/prototyping-a4aff5bdb558>. [Accessed 12 September 2021].
- [5] Andono, Pulung N; Sutojo, T.; , Muljono;, in *PENGOLAHAN CITRA DIGITAL*, Yogyakarta, ANDI, 2017, p. 2.
- [6] F. Liantoni, "Pengenalan karakter angka menggunakan metode Integral Proyeksi," *Jurnal Ilmiah Teknologi Sistem Informasi*, pp. 57-64, 2018.
- [7] P. E. Widiani, 24 November 2014. [Online]. Available: <https://e-journal.uajy.ac.id/6337/>. [Accessed 12 September 2021].
- [8] R. Smith, "An Overview of the Tesseract OCR Engine," *Ninth international conference on document analysis and recognition*, vol. 2, pp. 629-633, 2007.
- [9] E. Susanti and K. Mustofa, "Ekstraksi Informasi Halaman Web Menggunakan Pendekatan Bootstrapping pada Ontology-Based Information Extraction," *IJCCS*, vol. 9, pp. 111-120, 2015.
- [10] R. Grishman, in *Information Extraction: Capabilities and Challenges*, Tarragona, Spain, 2012, p. 2.
- [11] A. I. Riaddy, Y. Sibaroni and A. Aditsania, "Ekstraksi Informasi pada

Makalah Ilmiah dengan Pendekatan Supervised Learning," *e-Proceeding of Engineering*, vol. 3, pp. 1184-1190, 2016.

- [12] P. Pangestu, "Penerapan Histogram Equalization pada Optical Character Recognition Preprocessing," *Ultimatics: Jurnal Teknik Informatika*, vol. VII, no. 1, pp. 27-34, 2015.
- [13] U. D. Widianti, "Pembangunan Sistem Informasi Aset Di Pt.Industri," *Jurnal Ilmiah Komputer dan Informatika (KOMPUTA)*, vol. 1, no. 2, pp. 57-62, 2012.
- [14] B. A. Herlambang and V. A. V. Setyawati, "Perancangan Data Flow Diagram Sistem Pakar Penentuan Kebutuhan Gizi Bagi Individu Normal Berbasis Web," *Jurnal Informatika Upgris*, pp. 78-85, 2015.
- [15] "Apa Itu Python dan Fungsinya di Dunia Nyata?," Purwadhika Digital Technology School, 8 Februari 2019. [Online]. Available: <https://medium.com/purwadhikaconnect/apa-itu-python-dan-fungsinya-di-dunia-nyata-d5b533117c63>. [Accessed 9 September 2021].