DAFTAR PUSTAKA

[1] "Deherba," [Online]. Available: https://www.deherba.com/mendengarkan-musik-ternyata-bermanfaat-untuk-aktivitas-sehari-hari.html. [Diakses 13 09 2017].

[2] S. Suryabrata, Metodologi Penelitian, Yogyakarta: RajaGrafindo Persada, 2003.

[3] R. S. Pressman, Software Engineer A Practitioner's Approach, New York: McGraw-Hill, 2001.

[4] Wikipedia, "Lagu," [Online]. Available: https://id.wikipedia.org/wiki/Lagu. [Diakses 05 10 2017].

[5] L. Q. William Forde Thompson, "Music and Emotion: Psychological," *The Aesthetic Mind: Philosophy and Psychology*, p. 4, 2011.

[6] F. Ardiansyah, Pengenalan Dasar Android Programming, Depok: Biraynara, 2011.

[7] Gunawan, "Haiwiki," 25 September 2016. [Online]. Available: https://haiwiki.info/teknologi/definisi-jenis-fungsi-sensor/. [Diakses 18 10 2017].

[8] G. P. M. Das, "Detecting User Activities using the Accelerometer," p. 2, 2010.

[9] C. Technologies, "Slide Share," 21 03 2014. [Online]. Available: https://www.slideshare.net/CAinc/whats-an-api-a-beginners-guide-to-the-application-programming-interface. [Diakses 05 10 2017].

[10] B. Cooksey, An Introduction to APIs, Zapier, 2014.

[11] M. Dr. Rulli Nasrullah, Media Sosial, Bandung: Simbiosa Rektama Media, 2016.

[12] A. Mayfield, "iCrossing," 01 Januari 2008. [Online]. Available: http://www.iCrossing.com/ebooks. [Diakses 02 Oktober 2017].

[13] Twitter, “Twitter Developers,” Twitter, [Online]. Available: https://dev.twitter.com/rest/public. [Diakses 13 September 2017].

[14] Wikipedia, “Spotify,” [Online]. Available: https://id.wikipedia.org/wiki/Spotify. [Diakses 04 10 2017].

[15] Spotify, “Spotify Developer,” [Online]. Available: https://developer.spotify.com/web-api/. [Diakses 05 10 2017].

[16] YouTube, “API Reference,” YouTube, [Online]. Available: https://developers.google.com/youtube/v3/docs/. [Diakses 27 11 2017].

[17] YouTube, “YouTube Android Player API,” YouTube, [Online]. Available: https://developers.google.com/youtube/android/player/. [Diakses 20 11 2017].

[18] “ProgrammebleWeb,” [Online]. Available: https://www.programmableweb.com/api/Uclassify. [Diakses 05 10 2017].

[19] A. El-Rabbany, GPS The Global Positioning System, United States: Artech House Inc, 2002.

[20] P. Prof. Jazi Eko Istiyanto, Pemrograman Smart Phone, Yogyakarta: Graha Ilmu, 2011.

[21] A. Studio, “Semua yang Anda butuhkan untuk membuat aplikasi pada Android,” Android Studio, [Online]. Available: https://developer.android.com/studio/features.html?hl=id. [Diakses 05 10 2017].

[22] A. Solichin, MySQL 5 Dari Pemula Hingga Mahir, Jakarta, 2010.

[23] Wikipedia, “Java,” [Online]. Available: https://id.wikipedia.org/wiki/Java. [Diakses 03 10 2017].

[24] Jeni, “Pengenalan Bahasa Java,” dalam *Tutorial Pemrograman Java*.

[25] L. Dykes, XML for Dummies, Canada: Wiley Publishing Inc, 2005.

[26] K. H. Russ Miles, Learning UML 2.0, United States: O'Reilly Media, 2006.

[27] Prof.Dr.Suryono, Metode Penelitian Kuantitatif Kualitatif Dan R&D, Bandung: Alfabeta, 2010.