CHAPTER V

CONCLUSIONS AND SUGGESTIONS

5.1. Conclusions

Stereotype in Final Fantasy XIII represented the third wave feminism while still maintaining gender stereotype. The representation of stereotype in characters Lightning, Vanille and Fang as female hero are identified from appearance, behavior and performance, however the stereotype has different characteristics about beauty, sexuality, and behavior. First, Lightning's beauty is presented as western style facial feature, pink hair, mature voice, and model movement; Vanille is presented as mixed race facial feature of Caucasian and Asian, red-orange hair, girly voice and feminine movement; and Fang is presented as Mediterranean facial feature, black long hair, femininity voice, and model movement. Furthermore, they are also stereotype of sexuality based on the chosen costume such as Lightning with mini skirt and tight shirt, Vanille with sexy bohemian style, and Fang with traditional Indian outfit that reveal the skin. In on hand the costume that emphasized on sexuality shows stereotype but it also can be regarded as girl's power. Moreover, their behavior that presented in the game shows as powerful female hero while still maintaining the femininity in some occasions.

The use of stereotype that portrayed in video game gives the information about the personality of the character to the player. Therefore, it is to introduce

different stereotype between three female characters that become hero. Subsequently, it depends on the player to choose their favorite character heroine to play in the game.

5.2. Suggestions

There is another phenomenon that appears in Final Fantasy XIII. As in every series of Final Fantasy video games, the Final Fantasy XIII video game contains elements of mythology that can be analyzed in subsequent research. Mythology is usually often depicted in a fantasy genre video game that featuring various references of character, places, attribute or stories.