DAFTAR PUSTAKA

[1] Heriyanto Trisno.,2014**,** Indonesia Masuk 5 Besar Negara Pengguna Smartphone[Online],http://inet.detik.com/read/2014/02/03/171002/2485920/317/indonesiamasuk-5-besar-negara-pengguna-smartphonen, (diakses 21 Agustus 2016).

[2] Lella Adam., 2015, comScore Reports January 2015 U.S. Smartphone Subscriber Market Share [Online],http://www.comscore.com/Insights/Market-\Rankings/comScore-Reports-January-2015-US-Smartphone-Subscriber-Market-Share , (diakses 21 Agustus 2016).

[3] Chandra, Sadewa; Nurochmah, Tri Yanti., 2014. "Pengenalan Near Field Communication (NFC)".

[4] Mardalis . 1990. Metodologi Penelitian . Jakarta . Bumi Aksara

[5] Sommerville, Ian. 2010."Design and Implementation", Pearson Education, Software Engineering, 9th (ed), United States,Addison-Wesley,pp 176-198.

[6] Safaat H, Naruddin, 2014. Android pemograman Aplikasi mobile smartphone dan tablet PC berbasis Android Revisi kedua.Bandung: Informatika.

[7] NFC Forum. [Online], http://nfc-forum.org/our-work/specifications-and-application-documents/specifications/nfc-forum-technical-specifications/.[Diakses 01 Oktober 2015].

[8] T, Igoe; D, Coleman; D, Jepson. 2014. "Begining NFC," dalam Near Field Communication With Ardunio, Android & Phonegap.

[9] M. Krisnanda.2014. “Penggunaan Teknologi Near Field Communication Pada Telepon Seluler Untuk Micro Payment dan Loyality Management”.

[10] Rahayu and Y. D. , "Pembacaan Quick Response Code Menggunakan Perangkat," in Politeknik Elektronika Negeri Surabaya Institut, Surabaya, 2006.

[11] Google, "Google Cloud Messaging", Google, 2012. [Online]. http://developer.android.com/google/gcm/index.html [Diakses 01 Oktober 2016].

[12] Buyens Jim, Web Database Development. Jakarta: Elex Media Komputindo, 2001.

[13] Safaat H, Naruddin, 2014. Android pemograman Aplikasi mobile smartphone dan tablet PC berbasis Android Revisi kedua.Bandung: Informatika.

[14] XavierDucrohet.AndroidStudio.http://developer.android.com/tools/studio.[Diakses 01 Oktober 2016].

[15] Nugroho, Bunafit. (2005). Database Relasional Dengan MySQL. Yogyakarta: Andi.

[16] Kadir, Abdul. (2008). Dasar pemrograman Web Dinamis Menggunakan PHP (Revisi). Yogyakarta: Andi.

[17] Purba dan Siregar, Membongkar Teknologi Pemograman Web Service. Bandung: Gava Media,2012.

[18] S. Rosa, Shalahudi, M. (2011). Modul Pembelajaran Rekayasa Perangkat Lunak (Terstruktur dan Berorientasi Objek). Bandung: Modula.

[19] Dharwiyanti, Sri. Dan Satria Wahono,Romi, 2003. Pengantar Unified Modeling Language (UML), Jakarta :IlmuKomputer.Com.

[20] Siahaan, Daniel. (2012). Analisa Kebutuhan dalam Rekayasa Perangkat Lunak, Andi, Yogyakarta.

[21] Kaner, Cem, Jack Falk, Hung Q. Nguyen. (1999). Testing Computer Software, Wiley, USA.

[22] Likert, Rensis. (1975). Likert's System, AMACOM,USA.

[23] http://www.cse.unsw.edu.au/~cs3710/PMmaterials/Resources/9126-1%20Standard.pdf diakses pada tanggal 11 Januari 2017 pukul 20.00 WIB