DAFTAR PUSTAKA

[1] Tadashi Yamaguchi, Chuda Basnet, and Tang Guochan, "A Beam Search Heuristic for Multi-Mode Single Resource Constrained Project Scheduling," Oktober 2012.

[2] Peter Tarasewic and P.R. McMullena, "A beam search heuristic method for mixed-model scheduling with setups," Desember 2003.

[3] Chih Kun Wu, Wei Chun Lan, and Jung Ting Ching, "Beam Search Heuristics for the Single Vehicle Pickup and Delivery Problem," Desember 2010.

[4] Danardi Nugraha, "Pencarian Jarak Terdekat Di Kota Tasikmalaya Menggunakan Algoritma Semut Pada Sistem Operasi Android," September 2012.

[5] Gajendra K.Verma and Kanka Mallick, *Researching Education: Perspectives and Techniques*.: Taylor & Francis e-Library, 2005.

[6] Ian Sommerville, *Software Enginering*, 9th ed.: Addison-Wesley, 2010.

[7] Kusrini, *Sistem Pakar Teori dan Aplikasi*. Yogyakarta: ANDI, 2006.

[8] Rinaldi Munir, *Algoritma dan Pemrograman*. Bandung: Informatika Bandung, 2007.

[9] Wikipedia. http://id.wikipedia.org/wiki/Algoritma_pencarian.

[10] Weixiong Zhang, *State-Space Search: Algorithms, Complexity, Extensions, and Applications*. Marina del Rey, USA, 1999.

[11] Heri Sismoro and Kusrini Iskandar, *Struktur Data dan Pemrograman Dengan Pascal*. Yogyakarta: ANDI, 2004.

[12] Wikipedia. (2012, Oktober) http://en.wikipedia.org/wiki/Shortest_path_problem#Definition.

[13] Wirastuti and Dini Natalia, *Geografi SMP/MTs Kls VII (KTSP)*. Jakarta: PT Grasindo, 2008.

[14] Prabowo Pudjo Widodo and Herlawati , *Menggunakan UML*. Bandung:

Informatika, 2011.

[15] Marimin , Hendri Tanjung, and Haryo Prabowo, *Sistem Informasi Manajemen Sumber Daya Manusia*. Bogor: Grasindo, 2006.

[16] Nazarudin Safaat, *Android Pemrograman Aplikasi Mobile Smartphone dan Tablet PC Berbasis Android*. Bandung: Informatika, 2012.

[17] Yadi Utama. (2013, Februari) elib.unikom.ac.id. [Online]. elib.unikom.ac.id/download.php?id=132941

[18] Miftakhul Huda and Bunafit Komputer, *Membuat Aplikasi Database Dengan Java, MySQL dan Netbeans*. Jakarta: Elex Media Komputindo, 2010.