ABSTRACT

This study refers to the need to obtain information that has come to a primary needs. Including Indonesia, Bandung everyone who still in the educational degree, businessman even the tourist needs it. One of the most important source of information today is the source that can provide any information related to public facilities such as ATM (Automated Teller Machine), SPBU, Mall and location.

System approach method used in this study is the approach of OOP (Object Oriented Programming). This approaching method is a paradigm oriented to the object. One of the tools or model to design software based on OOP (Object Oriented Programming) is UML. And throught the stage of development and implementation the author is using the prototypr development system. Prototyping is one of the most used software development method.

This application aims to facilitate the user in finding the location information in accordance with the Public Facilities wants. And can speed up the user in finding the existence of the location of Public Facilities.

Keywords: Mobile Applications, Public Facilities, Android, Location Information