ABSTRACT

Onah Siti Fatonah, "*Comic House Site Design and Reading Comics Online at Komikara*". Final Project. 1st Strata of Information System, Faculty of Technic and Computer Science, University of Computer Indonesia.

Comic House Site Design and Reading Comics Online at Komikara is an inovation for the local comic makers. There are three crucial background for making this comic web, namely : First, so many foreign comics that fill the comic market in Indonesia. Second, the development of technology that has advanced rapidly by the comic makers need to think to improve a competition and image of a local comic at the society. Third, so many local comic makers who hard to find a place to express their talent. The main objectives contained in this final is Comics House Site Design and Reading Comics Online at Komikara.

The research method that used in this final project is a descriptif method and action research method. Which is the approach method that used is a structured approach method with Flowmap, Context Diagram, DFD, Data Dictionary, Normalization, and ERD. Whereas the system development method that used is a prototype method with Macromedia Dreamweaver 8, CorelDRAW X4, Icofx, and web server local XAMPP as a support software.

The result of this research is a willingness of support application for reading comics and sending a comic's draft that can be access online. This comic house site is simplify the Komikara to manage comics and became a place for the publishers to make a market tester from the unrelease comics.

Keywords : comic house, reading comic online, comic web.