

DAFTAR PUSTAKA

- [1] Disparbud, “Jumlah Pendetang Bandung,” *disparbud*, 2018. [Online]. Available: <http://www.disparbud.jabarprov.go.id/applications/frontend/index.php?mod=statistik-wisatawan&catid=17>. [Accessed: 16-Apr-2019].
- [2] S. C. P. Elizabet Nila and I. Afrianto, “Rancang Bangun Aplikasi Chatbot Informasi Objek Wisata Kota Bandung dengan Pendekatan Natural Language Processing,” *J. Ilm. Komput. dan Inform.*, vol. 4, no. 1, pp. 49–54, 2015.
- [3] X. S. Raming, V. Tulenan, and X. B.N. Najoan, “Virtual Reality Berbasis Video 360 Derajat pada Tari-Tarian Adat Suku Minahasa,” *J. Tek. Inform.*, 2017.
- [4] H. Maulana and A. Hadiana, “Pengukuran Tingkat Kematangan Keselarasan Strategi Ti Dan Bisnis (Studi Kasus Universitas Komputer Indonesia(Unikom)),” *J. Tata Kelola dan Kerangka Kerja Teknol. Inf.*, vol. 2, no. 2, 2016.
- [5] P. W. Agnew and A. S. Kellerman, “Fundamentals of multimedia,” in *Multimedia Technologies: Concepts, Methodologies, Tools, and Applications*, vol. 1, D. Mehdi Khosrow-Pour, Ed. New York: Contemporary Research in Information Science and Technology, Book Series, 2008, pp. 1–9.
- [6] M. C. Jenkins, R. Churchill, S. Cox, and D. Smith, “Analysis of user interaction with service oriented chatbot systems,” *Lect. Notes Comput. Sci. (including Subser. Lect. Notes Artif. Intell. Lect. Notes Bioinformatics)*, vol. 4552 LNCS, no. PART 3, pp. 76–83, 2007.
- [7] C.J. Arisman, C.T. Johansen “Nitric Oxide Chemistry and Velocity Slip Effects in Hypersonic Boundary Layers,” *Thesis*, vol. 4, no. 1, pp. 1–64, 2014.
- [8] V. Kėpuska, G. Bohouta “Comparing Speech Recognition Systems (Microsoft API, Google API And CMU Sphinx),” *Int. J. Eng. Res. Appl.*, vol. 07, no. 03, pp. 20–24, 2017.
- [9] London Borough of Ealing, *Detailed Assessment of Particulate Matter*, 1st ed., vol. 23, no. 12. Gravenstein Highway North: O’Reilly, 2006.
- [10] S. Graham, “Networked Mobilities and the Contemporary Metropolis,” *Direct*, vol. 0732, pp. 4–11, 2001.