

DAFTAR PUSTAKA

- [1] Jimmy Schaeffler, "Digital Signage", Focal Press Media Technology Professional, ISBN: 978-0-240-81041, 2009.
- [2] Hidayet Aksu, Leonardo Babun, Mauro Conti, Gabriele Tolomei and A. Selcuk Uluagac, "Advertising in the IoT Era: Vision and Challenges", Department of Electrical and Computer Engineering Florida International University, Miami, FL, USA. Januari 2018.
- [3] Taner Arsan, Alp Parkan and Hakkı Konu, "Design and implementation of remotely managed embedded digital signage system", International Journal of Computer Science, Engineering and Applications (IJCSEA) Vol.4, No.3, Juni 2014.
- [4] Umakant B. Gohatre, V. D. Chaudhari, "Digital Advertising of Still and Moving Images using Raspberry Pi", International Journal of Engineering Research & Technology (IJERT) ISSN: 2278-0181 IJERTV4IS020549 www.ijert.org Vol. 4 Issue 02, Februari 2015.
- [5] J. Müller, J. Exeler, M. Buzeck and A. Krüger, "Reflective Signs: Digital Signs That Adapt to Audience Attention," in 7th International Conference Pervasive Computing (Pervasive 2009), Nara, 2009.
- [6] R. S. Pressman, Rekayasa Perangkat Lunak: Pendekatan Praktisi Buku I. Yogyakarta: Andi, 2012.
- [7] Bassil Y., "A Simulation Model for the Waterfall Software Development Life Cycle", International Journal of Engineering & Technology (iJET), 2012.
- [8] Rizky Soetam, Konsep Dasar Rekayasa Perangkat Lunak. Jakarta: Prestasi Pustaka, 2011.
- [9] Raj Jain, "Messaging Protocols for Internet of Things: MQTT", 2015. [Online]. Tersedia: https://www.cse.wustl.edu/~jain/cse570-15/ftp/m_14mqt.pdf. [Diakses: 1 Maret 2019].
- [10] M. Ariefiandi Nugraha dan Eko Budi Setiawan, "Quality Of Services (QOS) Pada Jaringan Asynchronous Transfer Mode", Jurnal Ilmiah Komputer dan Informatika (KOMPUTA) ISSN: : 2089-9033 Vol.2, No.1, Maret 2013.